

# AIR SEAT CUSHION

## QUICK START GUIDE

### OVERVIEW

We are constantly answering questions and recording helpful video to make using your Vive Air Seat Cushion as easy as possible. Check out the included video links and QR codes to help you through the process.

**\*\*The Air Seat Cushion will come with the cover off\*\***

1. Locate the stainless steel air valve at the corner of the air cells and twist counterclockwise to open.



2. Connect one end of the small rubber hose to the plastic pump, ensure a tight fit.



3. Secure the opposite end of the rubber hose to the air cushion, push the hose completely over and slightly past the air valve.



4. Use the pump to inflate the air cells to maximum capacity.
5. Keep the hose over the air valve and twist clockwise to close, this will prevent most of the air from escaping. Then remove the air pump and hose.



6. Insert the air cushion into the mesh cover, leave the cover partially open with the air valve exposed to allow for air adjustments.



7. Sit on the cushion and adjust the firmness by slowly opening the air valve to release air. Release air for a softer cushion or add air for a firmer cushion.
8. Close the air valve and cover once complete.

## PATCH KIT INSTRUCTIONS

The Air Seat Cushion comes with 4 patch-stickers to use in case there is a puncture to the air cells. It is best if the cushion is moderately inflated while patching.

1. If you do not know where the air is leaking from, use the soapy water technique to locate the source of the leak. This technique uses soap water to cause air bubbles where there is leaking air. Make sure to wipe down and completely dry the surface of the cushion before moving on.
2. Remove the patch-sticker from the paper backing.
3. Place the patch-sticker over the leak and press down to complete the seal, leave for 15 - 20 minutes before use.



## CARE INSTRUCTIONS

### Cover

Machine wash cold with like colors. Air Dry.

### Air Cushion

Wipe down with a damp cloth. Air Dry. Do NOT machine wash or dry.

vive®